

# Mariia Nikiforova

## - Character Animator -

Meticulous animator with 3 years of faculty-directed experience in animation, a proven ability to create expressive character animations in short film and game projects and a strong background in fine art seeks a position as a character animator.

### Skills

- Character and Prop Animation
- Colour theory, perspective, and shading
- Intuitive Acting
- Building Rigging Systems
- Creative Problem Solver
- Visual Communicator
- Storyteller
- Quick Study

### Experience

Commissioned Artist 2014 – 2020

- Delivered skillful artwork that followed the clients' vision and satisfied their needs

UI Artist, Level Design Artist 01.2020 – 04.2020

#### *Humber Game Development Course*

- Created effective and compelling designs that enhanced the gameplay experience
- Achieved great coordination and amiable atmosphere within the team

Character animator 09.2020 – 12.2020

#### *Humber Animated Short Film Course*

- Produced competent animation in a short period of time
- Contributed to the successful development of the project while working as a character animator, a storyboard artist, a layout artist and a background artist.

### Education

Humber Institute of Technology and Advanced Learning 2018 – 2021

#### *Animation 3D – Advanced Diploma*

- Honours Student